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The thrilling prequel to Dragon Age: Origins, the hit roleplaying video game from BioWare! After his mother, the beloved Rebel Queen, is betrayed and murdered, young Maric becomes the leader of a rebel army. Surrounded by spies and traitors, Maric must find a way to achieve his ultimate destiny: Ferelden's freedom and the return of his line to the stolen throne. Dragon Age Lead Writer David Gaider brings his newest epic to a revealing conclusion! With her dark past laid bare, the pirate Isabela must resolve to escape this dungeon or lose herself forever, even as King Alistair must take up arms against an old ally if he is to have any hope of uncovering the fate of his father! \* Story by David Gaider, lead writer of Dragon Age: Origins and Dragon Age II! For Dragon Age newcomers, this comprehensive volume brings you up to speed on everything you need to know about the regions, religions, monsters, magic, and more! For dedicated fans, never before have the secrets of BioWare's epic fantasy been

revealed so completely and so compellingly! \* Filled with never-before-seen art by the creators of the games! \* New Dragon Age game coming in 2013! \* From the writers and artists of the Dragon Age games. The definitive guide! In Bioware's dark fantasy world of Thedas there are those who are willing to sacrifice their humanity for wealth and power, and those who will die to protect innocent people from them. The heroes of Thedas are often from unlikely places, some are pulled in to save the day by an odd string of fate, others seek adventure out on their own. These are their stories. The lonely king Alistair seeks out his father who was "lost at sea" fifteen years prior, but now he has a reason to think the old king is still alive. With the help of his friends, Varric the silver tongued Dwarven rogue and Isabella the legendary pirate, Alistair just may find out what happened to his father. The small party will face down assassins, dragons, Qunari elites, corrupted mages and more in their epic quest. As a great cataclysm causes a rift in the sky to tear open, two mercenaries find themselves pulled into fighting alongside the Inquisition against eldritch horrors from the Fade and monstrous soldiers corrupted by red lyrium. Meanwhile, across the sea, in Kirkwall, a drunken knight and his deft squire stumble upon a nefarious plot to steal a priceless relic. Their best solution: steal it first. This will be a must have collection for Dragon Age fans everywhere. Collects Dragon Age: The Silent Grove #1-6, Dragon Age: Those Who Speak #1-3, Dragon Age: Until We Sleep #1-3, Dragon Age: Magekiller #1-5, and Dragon

Age: Knight Errant #1-5. FANTASY. This is where the dragons went. They lie ...not dead, not asleep, but ...dormant. And although the space they occupy isn't like normal space, nevertheless they are packed in tightly. They could put you in mind of a can of sardines, if you thought sardines were huge and scaly. And presumably, somewhere, there's a key...GUARDS! GUARDS! is the eighth Discworld novel - and after this, dragons will never be the same again! This deluxe edition features twenty-four brand new illustrations by Stefano Martino, Álvaro Sarraseca, Andres Ponce, and German Ponce in an intricately designed, foil stamped hardcover! The Templar order, once the sworn protectors of the Circle of Magi, are murdering and burning mages across the land. Seeking haven with the Grey Wardens, elf mage Valya joins a caravan to Weisshaupt. There, she stumbles onto an ages-old secret diary from the infamous end of the Fourth Blight once belonging to Isseya, another elven mage and fierce Grey Warden. Valya falls into her tragic story, learning that the griffon caretaker's dreams of protecting Thedas from the ever-encroaching threat led to a perilous decision. Isseya's tale winds deep into Valya's heart, and now the fate of Thedas may also rest in her hands. Dragon Age: The Calling by David Gaider is another thrilling prequel to Dragon Age: Origins, the hit role-playing video game from award-winning developer BioWare! After two hundred years of exile, King Maric has allowed the legendary Grey Wardens to finally return to Ferelden. When they come, however, they bring dire news:

one of their own has escaped into the Deep Roads and aligned himself with their ancient enemy, the monstrous darkspawn. The Grey Wardens need Maric's help, and he reluctantly agrees to lead them into the passages he traveled through many years before, chasing after a deadly secret that will threaten to destroy not only the Grey Wardens but also the Kingdom above. *Dragon Age: The Silent Grove* is the perfect introduction to BioWare's dark fantasy universe! In this essential, canonical story from David Gaider, lead writer of the games, King Alistair, accompanied only by rogues Isabela and Varric, embarks on a quest deep inside the borders of Antiva—a nation of assassins! Together, they will encounter a prison break, dragons, the mysterious Witch of the Wilds, and one of the greatest secrets in the history of the world! \* Story by David Gaider, lead writer of the *Dragon Age* games and novels! \* Collecting *Dragon Age* #1–#6! The award-winning *Mass Effect* series captured the renegade hearts and paragon souls of gamers everywhere with its memorable characters, stunning visuals, and visceral combat! Now, journey to a new galaxy with Dark Horse's *The Art of Mass Effect Andromeda*—featuring never-before-seen art of the hotly anticipated game's characters, arsenal, locations, vehicles, and more! This deluxe hardcover is an essential addition to any gamer's collection! Exclusive never before seen concept art from the making of *Mass Effect Andromeda*! The comprehensive companion to the wildly anticipated *Mass Effect Andromeda*! *Dragon Age* lead writer David Gaider pens an exciting tale following King

Alistair as he journeys across Thedas to discover the fate of his father. Joined by rogues Isabela and Varric, together they will encounter dragons, prison breaks, the mysterious Witch of the Wilds, and the deadly blood mage, Aurelian Titus!

Collects Dragon Age miniseries *The Silent Grove*, *Those Who Speak* and *Until We Sleep*. 3 full-length, bestselling historical fantasy novels to throw you head-first into the mystery, passion, and brutality of the Roman Empire. \*\*From Bestselling Historical Fantasy Author, Adam Alexander Haviaras\*\* “Raw and unswerving in war and peace...”

“Graphic, uncompromising and honest...” “In my opinion, I rank Mr. Haviaras with the greats such as Cornwell, Smith, Scarrow...” “A cracking good read!” At the peak of Rome's might a dragon is born among eagles, an heir to a line both blessed and cursed by the Gods for ages... *Warriors of Epona* (Book III) It is the year A.D. 208, and Emperor Septimius Severus' legions are set to invade Caledonia in an effort to subdue the rebellious tribes north of Hadrian's Wall once and for all. Ahead of the legions, the emperor has sent Lucius Metellus Anguis, prefect of an elite force of Sarmatian cavalry, to re-establish contact with Rome's old allies and begin waging bloody war on the rebel tribes. As the guerrilla war rages on the edge of the highlands, the legions, the imperial court, and Lucius' own family draw nearer to the front he was commanded to secure. With the help of his horse warriors, can Lucius snatch victory from the chaos and blood of war? Can he keep the family he has not seen in years safe?



As Lucius is drawn into a mysterious world of violence and despair, he discovers that his greatest enemy may well be the one within. Find out if the Gods will turn their backs on Lucius, or if they will pull him out of the darkness before it is too late... Isle of the Blessed (Book IV) Emperor Septimius Severus' war against the Caledonians has ended with a peace treaty. Rome has won. As a reward for the blood they have shed, many of Rome's warriors have been granted a reprieve from duty, including Lucius Metellus Anguis, prefect of the now famous Sarmatian cavalry. The Gods seem finally to have granted Lucius a peaceful life as he builds a new home for his family upon an ancient hillfort in the south of Britannia. Lucius now finds that, after years of war and brutality, the most elusive peace, the peace within, is finally within his grasp. But heroes are never without enemies, and Lucius, Rome's famed Dragon, has many. After an argument with traitorous local politicians, and a quest in which he is confronted by a dark goddess, Lucius realizes that his pastoral idyll is at an end. When war erupts in Caledonia once more, he is called away only to be assaulted on all fronts by his most deadly enemy. The choices presented to Lucius by the Gods, his allies, and his friends are clear and terrifying. He can hand victory and power over to the wickedest men in the Empire, or he can fight for his life to create the world he believes in. Will Lucius' enemies and the powers of darkness overwhelm and destroy him? Or will he find the strength to survive the trials he faces and protect the people he loves? This time, not even

the Gods know... The Stolen Throne (Book V) What happened to Lucius Metellus Anguis in the wilds of Dumnonia? The Gods have finally granted Lucius and his family what appears to be a peaceful life in a new home surrounded by friends. The memories of pain and war are finally beginning to diminish. But when Einion, Lucius' friend and ally, sets out to reclaim his homeland from the man who murdered his family, Lucius knows he must help. Their quest takes them on a deadly journey beyond the reach of Rome, deep into Dumnonia, a mysterious and troubled land that has been ravaged by its false king. As Lucius and his friends journey across the ancient moors, they rally support from unexpected allies. A plan is devised and the attack is set for the night of Samhain. They must all fight or die for the stolen throne of Dumnonia. However, all is not as it seems. Lucius' enemies emerge from the shadows, determined to isolate and slay the Dragon of Rome once and for all. Does Einion finally reclaim his father's stolen throne? What happens to Lucius upon the quest that changes him forever? Step into a world beyond the veil as Lucius faces a deadly enemy and learns a truth that shakes the foundations of the world he knows and believes in. This is the second box set of Adam Alexander Haviaras' groundbreaking Eagles and Dragons historical fantasy series. If you like books by Conn Iggulden, Bernard Cornwell, Marion Zimmer Bradley, and David Gemmell, or movies like Gladiator and Pompeii, then you will love this historical series that combines adventure, romance, and the supernatural.

Download this special Tribune Box Set now to set off on a thrilling adventure in the Roman Empire! With only days to go before her sister Angeline's long-delayed wedding to Frederick Carlyle, the impetuous Kat Stephenson has resigned herself to good behaviour. But Kat's initiation into the magical Order of the Guardians is fast approaching, and trouble seems to follow her everywhere. Kat must contend with the wretched Mrs. Carlyle's attempts to humiliate her sister, the arrival of the mysterious Marquise de Valmont, who bears a suspicious resemblance to Kat's late mother, and Frederick's bewitching cousin Jane, who has Charles Stephenson tripping over his feet. But when a menacing boy with powerful magic starts hunting Kat, a dastardly villain tries to kill Angeline, and the Guardians face a magical robbery that could spell the end of their Order, propriety becomes the least of Kat's concerns. Can Kat save her sister's life, the Order of the Guardians, and England itself before it's too late? The trilogy that pits Fenris and the Inquisition against the Venatori for the fate of Thedas collected in a top-quality, oversized hardcover! BioWare's game of the year award-winning dark fantasy RPG *Dragon Age: Inquisition* gets a canonical continuation in this collection of *Dragon Age: Deception*, *Dragon Age: Blue Wraith*, and *Dragon Age: Dark Fortress*. When a red lyrium artifact of devastating power surfaces in the Tevinter Imperium, the Inquisition mobilizes knight Ser Aaron Hawthorne, elven thief Vaea, and magekillers Tessa Forsythia and Marius to retrieve it. Along the way, they will acquire a

fledgling con artist and a troubled mage as allies, as well as Fenris, the legendary Blue Wraith. But the Venatori have mobilized forces of their own, and it will take cunning, bravery, and sacrifice to stop their dark intentions from being realized. Return to the dark fantasy world created for the award-winning, triple platinum game, Dragon Age™: Origins in this third tie-in novel! A mystical killer stalks the halls of the White Spire, the heart of templar power in the mighty Orlesian Empire. To prove his innocence, Rhys reluctantly embarks on a journey into the western wastelands that will not only reveal much more than he bargained for but change the fate of his fellow mages forever. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. An anthology of original stories based on the dark fantasy, role-playing video game series from Bioware. Ancient horrors. Marauding invaders. Powerful mages. And a world that refuses to stay fixed. Welcome to Thedas. From the stoic Grey Wardens to the otherworldly Mortalitasi necromancers, from the proud Dalish elves to the underhanded Antivan Crow assassins, Dragon Age is filled with monsters, magic, and memorable characters making their way through dangerous world whose only constant is change. Dragon Age: Tevinter Nights brings you fifteen tales of adventure, featuring faces new and old, including: "Three Trees to Midnight" by Patrick Weekes "Down Among the Dead Men" by Sylvia Feketekuty "The Horror of Hormak" by John Epler "Callback" by Lukas

Kristjanson "Luck in the Gardens" by Sylvia Feketekuty  
"Hunger" by Brianne Battye "Murder by Death Mages" by  
Caitlin Sullivan Kelly "The Streets of Minrathous" by Brianne  
Battye "The Wigmaker" by Courtney Woods "Genitivi Dies in  
the End" by Lukas Kristjanson "Herold Had the Plan" by Ryan  
Cormier "An Old Crow's Old Tricks" by Arone Le Bray  
"Eight Little Talons" by Courtney Woods "Half Up Front" by  
John Epler "Dread Wolf Take You" by Patrick Weekes At the  
Publisher's request, this title is being sold without Digital  
Rights Management Software (DRM) applied. A group of  
Inquisition agents pursue the deadly elven warrior Fenris in  
this new chapter from the world of BioWare's dark fantasy  
RPG! From the video game developer of genre-defining  
roleplaying games such as Baldur's Gate, Star Wars: Knights  
of the Old Republic, and Mass Effect comes a canonical  
continuation of stories begun in the multiple game of the year  
award-winning Dragon Age: Inquisition. The power of the  
substance known as red lyrium is as dark as it is devastating,  
and a mysterious weapon containing a frightening amount of it  
is about to fall into the wrong hands. Enter knight Ser Aaron  
Hawthorne, elven thief Vaea, the magekillers Tessa Forsythia  
and Marius, and fledgling con artist Calix Pryde--a motley  
team of Inquisition agents whose task it is to recover the  
lyrium artifact before it's too late. In order to do so, fellow  
agent Varric Tethras directs them to recruit one more to their  
party, a former associate from Kirkwall--Fenris. However, as  
the team quickly discovers, this legendary fighter has an

agenda of his own, and convincing him to join their cause will be no small feat. Collects *Dragon Age: Blue Wraith #1-#3*. Sofia is the other princess. Not the crown princess – that's her perfect big sister, Katrin. Sofia is the princess who always says the wrong thing; who hates going to parties; who doesn't like people; who just wants to sit and read her books. So when Sofia is shipped off on a stomach-churning dragon flight to make another royal visit, she decides it's time for this princess to take a little break. In disguise, Sofia soon finds herself discovering a magical city of learning, new friends and freedom. In short, everything is going wonderfully ... right up until it goes horribly wrong. And that's before the ice giants show up. From the author of *The Dragon with a Chocolate Heart* comes a magical third adventure about acceptance, family and friendship, perfect for fans of Cressida Cowell and Cornelia Funke. Empress Celene of Orlais rose to the throne of the most powerful nation in Thedas through wisdom, wit, and ruthless manipulation. Now the empire she has guided into an age of enlightenment is threatened from within by imminent war between the templars and the mages, even as rebellion stirs among the downtrodden elves. To save Orlais, Celene must keep her hold on the throne by any means necessary. At her heels are Grand Duke Gaspard, an Orlesian chevalier who believes the kingdom deserves a new, stronger leader; and Briala, Celene's handmaid, spymaster, and lover, who wants nothing more than to fight for her people--the elves. Alliances are forged and promises broken as Celene and Gaspard battle

for the throne. In the end, however, the elves, hidden and starving, may decide the fate of the masked empire themselves. This deluxe edition features twenty-four brand new illustrations by Stefano Martino, Álvaro Sarraseca, Andres Ponce, and German Ponce in an intricately designed, foil stamped hardcover! Aventurine is a brave young dragon ready to explore the world outside of her family's mountain cave . . . if only they'd let her leave it. Her family thinks she's too young to fly on her own, but she's determined to prove them wrong by capturing the most dangerous prey of all: a human. But when that human tricks her into drinking enchanted hot chocolate, she's transformed into a puny human without any sharp teeth, fire breath, or claws. Still, she's the fiercest creature in these mountains--and now she's found her true passion: chocolate. All she has to do is get to the human city to find herself an apprenticeship (whatever that is) in a chocolate house (which sounds delicious), and she'll be conquering new territory in no time . . . won't she? A classic fantasy with terrific girl power, perfect for fans of Shannon Hale and Jessica Day George. Praise for Kat, Incorrigible Bank Street Best Books of 2012 A Spring 2011 Kids' Indie Next pick A 2012 ALA/ALSC Notable Children's Book A Top 40 Pick for the Pennsylvania School Librarians Association The thrilling prequel to Dragon Age: Origins, the hit role-playing video game from award-winning developer BioWare! When his mother, the beloved Rebel Queen, is betrayed and brutally murdered before his eyes, young Maric

becomes the leader of a rebel army, fighting for the freedom of his cruelly repressed nation. I could save him, but he would ruin me. The beast. The creature who stalks the forbidden wood. The dragon prince. He has suffered a fate worse than death. We all have. A curse put upon us by the mad king. We are a kingdom locked in time. Shifters unable to feel our animals. Stuck here by a deal between the late king and a demon who seeks our destruction. The only one keeping this kingdom alive is Nyfain, the golden prince to a stolen throne. The last dragon shifter. He's our hope. He's my nightmare. When he catches me trespassing in the forbidden wood, he doesn't punish me with death, as he's entitled. He takes me, instead. Forces me back to the castle as his prisoner. Seeks to use me. Apparently I can save him. I can save the whole forgotten kingdom, locked away by the demon king's power. But it would mean taming the monster beneath his skin. It would mean giving myself to him. It would mean my ruin. \_ \_

\_ \_ \_ \_ This is a dark and sexy Beauty and the Beast retelling featuring a strong heroine, a dangerous anti-hero, and a humorous supporting cast. Dragon Hunters, the sequel to Marc Turner's When the Heavens Fall features gritty characters, deadly magic, and meddling gods. Once a year on Dragon Day the fabled Dragon Gate is raised to let a sea dragon pass from the Southern Wastes into the Sabian Sea. There, it will be hunted by the Storm Lords, a fellowship of powerful water-mages who rule an empire called the Storm Isles. Alas, this year someone forgot to tell the dragon which is the hunter and



which she is hunted. Emira Imerle Polivar is coming to the end of her tenure as leader of the Storm Lords. She has no intention of standing down gracefully. She instructs an order of priests called the Chameleons to infiltrate a citadel housing the mechanism that controls the Dragon Gate to prevent the gate from being lowered after it has been raised on Dragon Day. Imerle hopes the dozens of dragons thus unleashed on the Sabian Sea will eliminate her rivals while she launches an attack on the Storm Lord capital, Olaire, to secure her grip on power. But Imerle is not the only one intent on destroying the Storm Lord dynasty. As the Storm Lords assemble in Olaire in answer to a mysterious summons, they become the targets of assassins working for an unknown enemy. When Imerle initiates her coup, that enemy makes use of the chaos created to show its hand. In 1145 A.D., as foretold by Merlin, fourteen-year-old Rosalind, who will be the twenty-first Pendragon Queen of Wilde Island, has much to accomplish to fulfill her destiny, while hiding from her people the dragon's claw she was born with that reflects only one of her mother's dark secrets. Written by Dragon Age lead writer David Gaider, *The Stolen Throne* is a prequel story to *Dragon Age: Origins*! This deluxe edition features twenty-four brand new illustrations by Stefano Martino, Álvaro Sarraseca, Andres Ponce, and German Ponce; and an intricately designed, foil stamped hardcover! After the Queen of Ferelden is betrayed and murdered, her son, Maric, becomes the leader of a rebel faction struggling to free their nation from the control of a

foreign tyrant. With few allies save Loghain, a brash young outlaw, and Rowan, a fierce warrior and his betrothed, Maric must find a way to free Ferelden from the clutches of the enemy and restore his family to the throne. Percy Jackson meets Tristan Strong in this hilarious middle grade “edge-of-your-seat adventure” (James Ponti, New York Times bestselling author of *City Spies*) that follows a young boy as he journeys across China to seal the underworld shut and save the mortal realm. Zachary Ying never had many opportunities to learn about his Chinese heritage. His single mom was busy enough making sure they got by, and his schools never taught anything except Western history and myths. So Zack is woefully unprepared when he discovers he was born to host the spirit of the First Emperor of China for a vital mission: sealing the leaking portal to the Chinese underworld before the upcoming Ghost Month blows it wide open. The mission takes an immediate wrong turn when the First Emperor botches his attempt to possess Zack’s body and binds to Zack’s AR gaming headset instead, leading to a battle where Zack’s mom’s soul gets taken by demons. Now, with one of history’s most infamous tyrants yapping in his headset, Zack must journey across China to heist magical artifacts and defeat figures from history and myth, all while learning to wield the emperor’s incredible water dragon powers. And if Zack can’t finish the mission in time, the spirits of the underworld will flood into the mortal realm, and he could lose his mom forever. A dark heroic fantasy novel in BioWare's newest role-

playing universe! This discounted ebundle includes: Dragon Age: The Stolen Throne, Dragon Age: The Calling, Dragon Age: Asunder, Dragon Age: The Masked Empire, Dragon Age: Last Flight Based upon the critically acclaimed Dragon Age series! Essential for any fan of Dragon Age, the books expand the fantastic world of Thedas. Whether you want to learn more about the kings and queens of Ferelden, the court intrigue of Orlais, or do a deep dive into the enigmatic history of the Grey Wardens, there is a book for you. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Journey to the world of Thedas in these canonical comics from BioWare and Dark Horse! Tessa and Marius are mercenary partners who eliminate those using magic to hurt others. When they betray a powerful patron intending to kill them, they're forced to flee and join the Inquisition. Later, they're taken captive during a mission and it's up to an unwitting agent to rescue them: elven squire Vaea, who's just arrived in Kirkwall for a lavish party thrown by Varric Tethras. A talented thief, Vaea takes on an easy side job . . . but when she chooses to change the terms of the deal mid-heist, she is entangled in this dangerous recovery mission that is surely above her pay grade. Featuring work by Greg Rucka, Nunzio DeFilippis, Christina Weir, Carmen Carnero, and Fernando Heinz Furukawa, this oversized hardcover edition collects Dragon Age: Magekiller #1-#5 and Dragon Age: Knight Errant #1-#5 and features creator commentary and behind-the-scenes material! At the peak of

Rome's might a dragon is born among eagles, an heir to a line both blessed and cursed by the Gods for ages. Lucius Metellus Anguis is a young warrior who is inspired by the deeds of his glorious ancestors and burdened by the knowledge that he must raise his family name from the ashes of the past. Having achieved a measure of success in the Emperor's Legions in North Africa, Lucius is recalled to Rome where he finds himself surrounded by enemies, cast into the deadly arena of Roman politics. Amid growing fears of treachery, Lucius meets a young Athenian woman who fills his darkening world with new-found hope. Their love grows, as does their belief that the Gods have planned their meeting but when an ancient oracle of Apollo utters a terrifying prophecy regarding his future, Lucius' world is once more thrown into chaos.

Ultimately, he must choose sides in a war that threatens to destroy his family, his faith and all that he has worked for. Children of Apollo is the second novel in Adam Alexander Haviaras' ground-breaking Eagles and Dragons historical fantasy series. If you like books by Douglas Jackson, Manda Scott, and Marion Zimmer Bradley, or movies like Gladiator and Pompeii, then you will love this historical series that combines adventure, romance, and the supernatural. Buy Children of Apollo today to experience the Roman Empire like never before! Here is what readers are saying about the Eagles and Dragons series: Historic Novel Society:

“...Haviaras handles it all with smooth skill. The world of third-century Rome—both the city and its African outposts—is

colorfully vivid here, and Haviaras manages to invest even his secondary and tertiary characters with believable, three-dimensional humanity.” Amazon Readers: “Historical fiction at its best! ... if you like your historical fiction to be an education as well as a fun read, this is the book for you!” “An outstanding and compelling novel!” “I would add this author to some of the great historical writers such as Conn Iggulden, Simon Scarrow and David Gemmell. The characters were described in such a way that it was easy to picture them as if they were real and have lived in the past, the book flowed with an ease that any reader, novice to advanced can enjoy and become fully immersed...” Goodreads: “... a very entertaining read; Haviaras has both a fluid writing style, and a good eye for historical detail, and explores in far more detail the faith of the average Roman than do most authors.” Epinions: “Well written historical drama with an eye for detail... I can’t wait for the next book... Killing the Hydra. There is so much more misery and mischief to puzzle and vex our worthy Metellus.”

The next generation of fantasy is here! Go behind the scenes of Dragon Age: Inquisition, the most ambitious game ever created by legendary developer BioWare! Featuring hundreds of never-before-seen artworks and captions from the developers themselves, this volume offers revealing insight into the inspiration and creation of every facet of Dragon Age: Inquisition, from the heroes, to the wondrous weapons they wield, the powerful beasts that they battle, and the extraordinary world that they inhabit. At the peak of Rome's

might, a dragon is born among eagles, an heir to a line both blessed and cursed by the Gods for ages. What happened to Lucius Metellus Anguis in the wilds of Dumnonia? The Gods have finally granted Lucius and his family what appears to be a peaceful life in a new home surrounded by friends. The memories of pain and war are finally beginning to diminish. But when Einion, Lucius' friend and ally, sets out to reclaim his homeland from the man who murdered his family, Lucius knows he must help. Their quest takes them on a deadly journey beyond the reach of Rome, deep into Dumnonia, a mysterious and troubled land that has been ravaged by its false king. As Lucius and his friends journey across the ancient moors, they rally support from unexpected allies. A plan is devised and the attack is set for the night of Samhain. They must all fight or die for the stolen throne of Dumnonia. However, all is not as it seems. Lucius' enemies emerge from the shadows, determined to isolate and slay the Dragon of Rome once and for all. Does Einion finally reclaim his father's stolen throne? What happens to Lucius upon the quest that changes him forever? Step into a world beyond the veil as Lucius faces a deadly enemy and learns a truth that shakes the foundations of the world he knows and believes in. The Stolen Throne is the fifth book in Adam Alexander Haviaras' #1 bestselling Eagles and Dragons historical fantasy series. Fans of Marion Zimmer Bradley, David Gemmell, Mary Renault, and Bernard Cornwell will love this ground-breaking series that combines accurate historical detail with ancient religion

and elements of fantasy. Step into the world of the Roman Empire today! From the BioWare's isometric role-playing roots to its intense space operas and living worlds, chart the legendary game studio's first 25 years in this massive retrospective. BioWare - Stories and Secrets from 25 Years of Game Development puts you in the room during key moments in BioWare's history, with never-before-seen art and photos anchored by candid stories from developers past and present. See what it took to make games in those wild early days. Pore over details of secret, cancelled projects. Discover the genesis of beloved characters and games. Presented and designed by Dark Horse Books, this tribute to BioWare's legacy is a must-have for any fan of the best stories you can play. At the peak of Rome's might, a dragon is born among eagles, an heir to a line both blessed and cursed by the Gods for ages. Emperor Septimius Severus' war against the Caledonians has ended with a peace treaty. Rome has won. As a reward for the blood they have shed, many of Rome's warriors have been granted a reprieve from duty, including Lucius Metellus Anguis, prefect of the now famous Sarmatian cavalry. The Gods seem finally to have granted Lucius a peaceful life as he builds a new home for his family upon an ancient hillfort in the south of Britannia. Lucius now finds that, after years of war and brutality, the most elusive peace, the peace within, is finally within his grasp. But heroes are never without enemies, and Lucius, Rome's famed Dragon, has many. After an argument with traitorous local politicians, and a quest in which he is

confronted by a dark goddess, Lucius realizes that his pastoral idyll is at an end. When war erupts in Caledonia once more, he is called away only to be assaulted on all fronts by his most deadly enemy. The choices presented to Lucius by the Gods, his allies, and his friends are clear and terrifying. He can hand victory and power over to the wickedest men in the Empire, or he can fight for his life to create the world he believes in. Will Lucius' enemies and the powers of darkness overwhelm and destroy him? Or will he find the strength to survive the trials he faces and protect the people he loves? This time, not even the Gods know... Isle of the Blessed is the fourth book in Adam Alexander Haviaras' #1 bestselling Eagles and Dragons historical fantasy series. Fans of Marion Zimmer Bradley, David Gemmell, and Bernard Cornwell will love this groundbreaking series that combines accurate historical detail with ancient religion and elements of fantasy. Step into the world of the Roman Empire today! The thrilling prequel to Dragon Age: Origins, the hit role-playing video game from award-winning developer BioWare! Dragon Age: The Stolen Throne After his mother, the beloved Rebel Queen, is betrayed and murdered by her own faithless lords, young Maric becomes the leader of a rebel army attempting to free his nation from the control of a foreign tyrant. His countrymen live in fear; his commanders consider him untested; and his only allies are Loghain, a brash young outlaw who saved his life, and Rowan, the beautiful warrior maiden promised to him since birth. Surrounded by spies and traitors, Maric must find a way to not



only survive but achieve his ultimate destiny: Ferelden's freedom and the return of his line to the stolen throne. After a terrible dragon attack on the little town of Fairfield, the King of Proudhaven declares war on the Dragons. Within days, the entire country becomes a battlefield in the conflict between Dragons and Humans, leaving the land unsafe for all. One hope remains, however, and that hope comes in the form of the young dragon Flashwing. He knows the truth behind the attack on Fairfield and will stop at nothing to bring peace back to the land. Will Flashwing succeed, or will the land of Proudhaven fall into a never-ending war? Only by reading Dragon Throne can you find out. Read it today! "This volume collects issues #1 through #3 of the Dark Horse comic-book series Dragon Age: Deception."--Copyright page. Once upon a time, in a beautiful city famous for chocolate and protected by dragons, there was a girl so fearless that she dared to try to tell the greatest story of all: the truth. Silke has always been good at spinning the truth and storytelling. So good that since arriving as a penniless orphan, she has found her way up to working for the most splendid chocolate makers in the city (oh, and becoming best friends with a dragon). Now her gift for weaving words has caught the eye of the royal family, who want to use her as a spy when the mysterious and dangerous fairy royal family announces it will visit the city. But Silke has her own dark, secret reasons for not trusting fairies ... Can Silke find out the truth about the fairies while keeping her own secrets hidden? From the author of the magical The Dragon

with a Chocolate Heart comes a second magical adventure perfect for fans of Cressida Cowell and Cornelia Funke. Prolific dwarven author and heroic companion of the Dragon Age games, Varric Tethras brings us the collected edition of his breakthrough crime-noir drama, *Hard in Hightown* (with help from his trusted human confidante, Mary Kirby)! This volume is beautifully illustrated by Stefano Martino, Álvaro Sarraseca, Andres Ponce, and Ricardo German Ponce Torres, with a painted cover by E.M. Gist! Twenty years of patrols have chiseled each and every stone of the Kirkwall streets into city guardsmen *Donnen Brennokovic*. Weary and weathered, *Donnen* is paired with a recruit so green he might as well have leaves growing out of his armor. When the mismatched pair discover a dead magistrate bleeding out on the flagstones, they're caught up in a clash between a shadowy organization known only as the Executors and a secretive group of Chantry agents--all over some ancient artifact. This is a prose novel featuring 24 black and white full page images. The lead writer of BioWare's hit Dragon Age games concludes King Alistair's epic quest—in a journey beyond reality itself! Fans around the world have recognized the Dragon Age comics to be an integral addition to the video-game saga. Now, series writer David Gaider pits King Alistair and his noble companions Varric and Isabela against their most nefarious foe—the twisted blood mage Aurelian Titus! An essential read while you wait for Dragon Age III! from Dragon Age lead writer DAVID GAIDER!

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